

Co-funded by the Erasmus+ Programme of the European Union





Erasmus+ KA2 Project no. 2019-1-IT02-KA201-062851

INCLU.MA.P.

"Inclusion Through Material Culture and Holographic Projections"

NEWSLETTER N.4 NOVEMBER 2021

Teaching is back in the classroom!

Recently the pandemic showed signals of slowing down, so teaching activities in Italy, Spain and Portugal are physically back in the classroom. In this critical scenario, Inclu.ma.p. project offered an opportunity to design & deliver a collaborative didactics program among students, teachers & museum operators, based on digital 3D modelling technologies & on the critical analysis of the civilization frameworks.

Work as expression of a land or region...



IO3 is focused on the study of Work, of trades, crafts & of the relevant tools from a multicultural perspective, following the different origins & traditions of students today composing the classes at school.

...and of the different generations!

Work does not only change across latitudes but also with time! What do young people think about the work of their parents & grand-parents? What expectations about their professional future?



Phases of the Didactic Programme

Peer2peer interviews among local & first/second generation migrant students and their families

Research on fashion & clothes traditions of the different civilizations of all the students, also from an intergenerational perspective

3D Design & Modeling of Work Tools



Students & Different Cultures

To reconstruct the material culture of all the students, both native and migrant, making up the multicultural class, each school involved 1 group of local pupils and at least 2 groups from ethnic minorities. Different Work traditions were involved:

- For Spain, the Valencian & Catalan regions
- For Portugal, the northern & insular area
- Central Africa (Sao Tomé e Principe, Angola)
- North Africa & the Maghreb area
- For Asia, India, Pakistan and Sri Lanka
- Eastern Europe (Albania, Moldova, Ukraine)
- -Latin and South America

-For Italy, the emilian, Lombardy & south areas

3D Modelling & Holograms

To integrate cultural research, typical of the humanities, with STEM teaching, INCLU.MA.P. project includes technical and ICT lab activities for the design, modeling & 3D reconstruction of style & fashion items chosen by students to represent each ethnic group.



Transnational Project Meetings:

Onsite & distance training sessions were carried out to train teachers & museum operators in the use of opensource platforms



such as Tynkercad & Sketchfab, free 3D sculpting tools and photogrammetry softwares for 3D reconstruction of images & pics.



Two students from Centre Formaciò "C.F. Folgado", Valencia , learn the secrets of arts & crafts, thanks to a school training session based on metal carpentry, forging and welding



A spinning wheel from Croatia, belonging to the grand-mother & greatgrandmother of a student girl from Setificio "Carcano", Como. The tool will be digitally 3-modelled and virtually projected as hologram.

The 4th Virtual TPM took place in October 2021, and it focused on the implementation of the project phases for the current school year 2021/2022: research & digital & holographic elaboration, according to a multicultural point of view, of the Work Tools (IO3), followed by the Objects of House & Daily Life (IO4).



The European Commission's support for the production of this publication does not constitute an endorsement of the contents, which reflect the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein.