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INCLU.MA.P.

"Inclusion Through Material Culture and Holographic Projections"

NEWSLETTER N.3

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Pandemic & Distance Didactics

The Pandemic keeps on spreading & impacting daily didactics in **Italy**, **Spain** & in **Portugal**. **Distance Learning** is often not always being effective in boosting the **students'** involvement, motivation & **inclusion**. In this critical scenario, Inclumap project is offering the opportunity to design & deliver a **distance learning collaborative programme** among students, teachers & museum operators.

Fashion as expression of identity

Cultural Identity & **ethnical belonging** were studied & compared through **Fashion**, **Style** &



Clothing, not only from an **inter-cultural** but also from an **inter-generational perspective**—which style & clothes do youngsters choose today, compared to older generations?



Phases of the Didactic Programme

Peer2peer interviews among local & first/second generation migrant students and their families

Research on fashion & clothes traditions of the different civilizations of all the students, also from an intergenerational perspective

3D Design & Modeling of clothes & fashion items



Students & Different Cultures

To reconstruct the **material culture** of all the students, both **native** and **migrant**, making up the multicultural class, each school involved 1 group of **local** pupils and at least 2 groups from **ethnic minorities**. Different **fashion traditions** were involved:

- For **Spain**, the **Valencian** & **Catalan** regions
- For **Portugal**, the northern & insular area
- Central **Africa** (Sao Tomé e Príncipe, Angola)
- North Africa & the **Maghreb** area
- For **Asia**, India, Pakistan and Sri Lanka
- **Eastern Europe** (Albania, Moldova, Ukraine)
- **Latin** and **South America**
- For **Italy**, the emilian, Lombardy & south areas



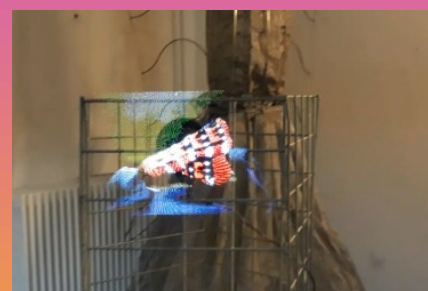
This is the Boneca, a simple doll made of fabric. The doll represents the clothing tradition of the Portuguese mountains and their frosty winds in winter!

3D Modelling & Holograms

To integrate cultural research, typical of the **humanities**, with **STEM teaching**, INCLU.M.A.P. project includes technical and **ICT lab activities** for the design,

modeling & **3D reconstruction** of **togrammetry** softwares for **3D style & fashion items** chosen by reconstruction of images & pics. students to represent each **ethnic group**.

Onsite & distance training sessions were carried out to train teachers & museum operators in the use of opensource platforms such as **Tynkercad** & **Sketchfab**,



Slippers from Eastern Europe, at first 3D-modelled and then projected as holograms at the Setificio "Carcano" school in Como

free **3D sculpting tools** and **pho-**

Transnational Project Meetings:

The 3rd Virtual TPM will take place in **May 2021**, and it will focus on **designing** the project **phases** for the next school year **2021/2022**: research & digital & holographic elaboration, according to a multicultural point of view, of the **Work Tools (IO3)**, followed by the Objects of **House & Daily Life (IO4)**.



Museu
Comarcal de
l'Horta Sud
Josep Ferris March

